

Course No.	Course Name	L-T-P - Credits	Year of Introduction
IT202	Algorithm Analysis & Design	4-0-0-4	2016
Prerequisite: CS205 Data structures			
Course Objectives <ul style="list-style-type: none"> To develop an understanding about basic algorithms and different problem solving strategies. To improve creativeness and the confidence to solve non-conventional problems and expertise for analysing existing solutions. 			
Syllabus Properties of an Algorithm- Asymptotic Notations – ‘Oh’, ‘Omega’, ‘Theta’, Worst, Best and Average Case Complexity-Recurrence Relations – Solving Recurrences using Iteration and Recurrence Trees.- Divide and Conquer- Greedy Strategy -Dynamic Programming -Backtracking -Branch and Bound Techniques -Sophisticated Algorithms- Approximation Algorithms -String Matching Algorithms -Lower Bound Theory-randomized algorithm			
Expected outcome . The students will be able to <ul style="list-style-type: none"> Describe the performance analysis of algorithms and asymptotic notations. Solve recurrence equations using iteration and recursion tree methods. Describe the divide-and-conquer paradigm and explain when an algorithmic design situation calls for it. Discuss greedy and dynamic programming in algorithm design and recite algorithms that employ this paradigm. Explain backtracking and branch and bound technique used in algorithms Interpret the approximation algorithms, randomized algorithms and string matching algorithms 			
Text Book: 1 Fundamentals of Computer Algorithms – Horowitz and Sahni, Galgotia			
References: 1. Computer Algorithms – Introduction to Design and Analysis – Sara Baase & Allen Van Gelder, Pearson Education 2. Data Structures algorithms and applications – Sahni, Tata McGrHill 3. Foundations of Algorithms – Richard Neapolitan, Kumarss N., DC Hearth & Company 4. Introduction to algorithm- Thomas Coremen, Charles, Ronald Rivest -PHI			
Course Plan			
Module	Contents	Hours	Sem. Exam Marks
I	Introduction and Complexity What is an algorithm – Properties of an Algorithm, Development of an algorithm, Pseudo-code Conventions, Recursive Algorithms – Performance Analysis - Space and Time Complexity –Asymptotic Notations – ‘Oh’,	10	15%

	'Omega', 'Theta', Worst, Best and Average Case Complexity, Running Time Comparison, Common Complexity Functions - Recurrence Relations – Solving Recurrences using Iteration and Recurrence Trees – Example Problems Profiling - Amortized Complexity.		
II	Divide and Conquer - Control Abstraction, Finding Maximum and Minimum, Binary Search, Divide and Conquer Matrix Multiplication, Strassen's Matrix Multiplication, Quick Sort, Merge Sort.	8	15%
FIRST INTERNAL EXAMINATION			
III	Greedy Strategy - Control Abstraction, General Knapsack Problem, Minimum Cost Spanning Trees – PRIM's Algorithm, Kruskal's Algorithm, Job sequencing with deadlines.	8	15%
IV	Backtracking – State Space Tree - Fixed Tuple and Variable Tuple Formulation - Control Abstraction – Generating Function and Bounding Function - Efficiency of the method - Monte Carlo Method – N-Queens Problem, Sum of Subsets. Branch and Bound Techniques – FIFO, LIFO, and LC Control Abstractions, 15-puzzle.	9	15%
SECOND INTERNAL EXAMINATION			
V	Dynamic Programming - Principle of Optimality, Multistage Graph Problem, Forward Approach, Backward Approach, All-Pairs Shortest Paths, Traveling Salesman Problem. Sophisticated Algorithms- Approximation Algorithms – Planar Graph Coloring, Vertex cover	10	20%
VI	String Matching Algorithms – Rabin Karp algorithm - Topological Sort - Deterministic and Non-Deterministic Algorithms. Lower Bound Theory- Comparison Trees for Searching and Sorting, lower bound on comparison based algorithms, Sorting, Selection & Merging; Oracles and Adversary Arguments – Merging, Basic concepts of randomized algorithm-Las Vegas algorithm for search.	9	20%
END SEMESTER EXAM			

QUESTION PAPER PATTERN (End semester examination)

Maximum Marks : 100

Exam Duration: 3 Hrs

Part A –(Modules I and II) 2 out of 3 questions (uniformly covering the two module) are to be answered. Each question carries 15 marks and can have a maximum of 4 sub divisions

Part B – (Modules III and IV) 2 out of 3 questions (uniformly covering the two module) are to be answered. Each question carries 15 marks and can have a maximum of 4 sub divisions

Part C – (Modules V and VI) 2 out of 3 questions (uniformly covering the two module) are to be answered. Each question carries 20 marks and can have a maximum of 4 sub divisions