

Course code	Course Name	L-T-P - Credits	Year of Introduction
IT403	Mobile Computing	3-0-0-3	2016
<b>Prerequisite :Nil</b>			
<b>Course Objectives</b> <ul style="list-style-type: none"> <li>• Learn the basics of Mobile computing.</li> <li>• Learn networking concepts relevant to modern wireless systems.</li> <li>• Learn emerging mobile computing ideas and best practices.</li> <li>• Get hands-on knowledge practice with mobile computing</li> </ul>			
<b>Syllabus</b> Introduction - issues in mobile computing, Wireless Communication Technologies, Third Generation (3G) Mobile Services, GSM, GPRS-Mobile Network Layer, Mobile Transport Layer, Mobile Ad hoc Networks (MANETs), Routing algorithms, security in MANETs. Security in MANETs, Protocols and Tools : Wireless Application Protocol-WAP, Mobile Application Development (Android) M-commerce			
<b>Expected outcome .</b> The students will be able to <ol style="list-style-type: none"> <li>gain a sound understanding of the key components and technologies involved</li> <li>get hands-on experiences in setting up wired as well as wireless networks.</li> <li>describe the major techniques involved in mobile communication.</li> <li>Design and implement mobile network systems</li> </ol>			
<b>References:</b> <ol style="list-style-type: none"> <li>1. C.K.Toh, AdHoc Mobile Wireless Networks-, First Edition Pearson Education.</li> <li>2. Jochen Schiller, Mobile Communications, Second Edition, Pearson Education</li> <li>3. Kaveh Pahlavan, Prasanth Krishnamoorthy, Principles of Wireless Networks, Pearson Education</li> <li>4. Shu Lin, Daniel J Costello, Error Control Coding Fundamentals and Applications: Prentice Hall Inc, 1983</li> <li>5. William Stallings, Wireless Communications and Networks, Pearson Education.</li> </ol>			
<b>Course Plan</b>			
Module	Contents	Hours	Sem. Exam Marks
I	Introduction - issues in mobile computing, Wireless Communication Technologies- Cellular Wireless networks ,Wireless(802.11), TCP/IP in the mobile setting , Geolocation and Global Positioning System (GPS) Third Generation (3G) Mobile Services: Introduction to International Mobile Telecommunications 2000 (IMT 2000) vision, Wideband Code Division Multiple Access (W-CDMA), and CDMA 2000, Quality of services in 3G.	7	15%
II	GSM- System Architecture-Protocols-Connection Establishment-Frequency Allocation-Routing-Handover-Security, GPRS	7	15%
<b>FIRST INTERNAL EXAMINATION</b>			
III	Mobile Network Layer : Mobile IP (Goals, assumptions, entities and terminology, IP packet delivery, agent advertisement and discovery, registration, tunneling and encapsulation, optimizations), Dynamic Host Configuration Protocol (DHCP).	7	15%

<b>IV</b>	Mobile Transport Layer : Traditional TCP, Indirect TCP, Snooping TCP, Mobile TCP, Fast retransmit/fast recovery, Transmission /time-out freezing, Selective retransmission, Transaction oriented TCP.	7	15%
<b>SECOND INTERNAL EXAMINATION</b>			
<b>V</b>	Mobile Ad hoc Networks (MANETs): Overview, Properties of a MANET, spectrum of MANET applications, routing and various routing algorithms, security in MANETs.	7	20%
<b>VI</b>	Protocols and Tools : Wireless Application Protocol-WAP. (Introduction, protocol architecture, and treatment of protocols of all layers) Mobile Application Development(Android) M-commerce	7	20%
<b>END SEMESTER EXAM</b>			

### QUESTION PAPER PATTERN

Maximum Marks: 100

Exam Duration: 3 hours

The question paper shall consist of Part A, Part B and Part C.

**Part A** shall consist of three questions of 15 marks each uniformly covering Modules I and II. The student has to answer any two questions ( $15 \times 2 = 30$  marks).

**Part B** shall consist of three questions of 15 marks each uniformly covering Modules III and IV. The student has to answer any two questions ( $15 \times 2 = 30$  marks).

**Part C** shall consist of three questions of 20 marks each uniformly covering Modules V and VI. The student has to answer any two questions ( $20 \times 2 = 40$  marks).

**Note :** Each question can have a maximum of 4 subparts, if needed